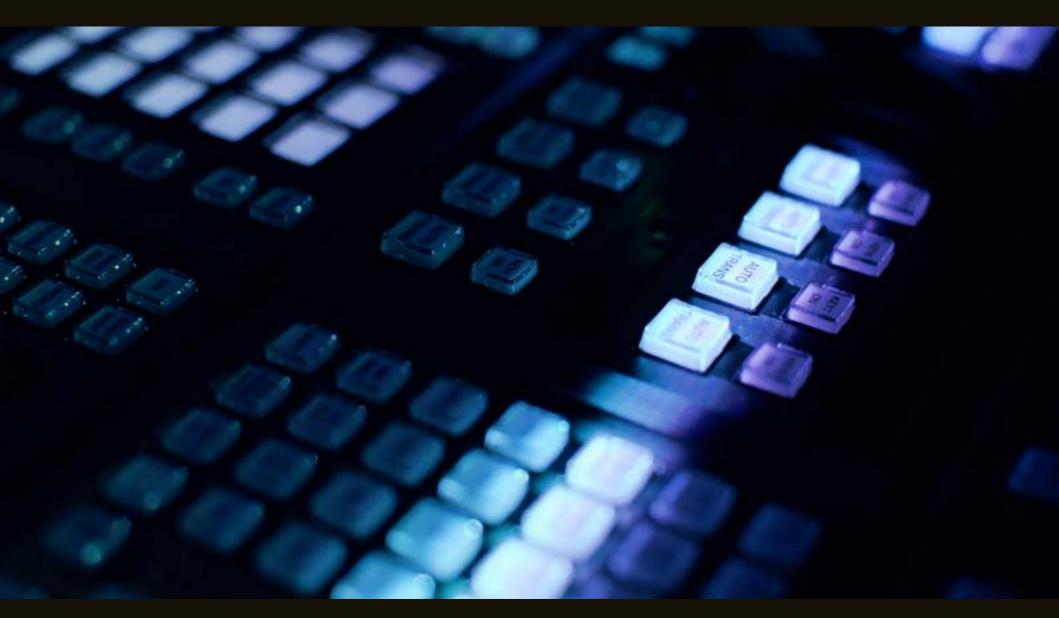
# SONY



# PRODUCTION SWITCHER SYSTEM XVS-8000 / XVS-7000 / XVS-6000 / MVS-6530 / MVS-3000A





# The Powerful Switcher Family from Sony

In response to rapidly growing demands for 4K production and IP interfacing, Sony proudly introduces the XVS Series (XVS-8000/ 7000/ 6000) of production switchers. The XVS Series inherits excellent, versatile features from the widely accepted MVS Series of switchers including enhanced frame memory, format conversion, multi-viewer capabilities, and a wide range of input and output video formats. The XVS Series is also good fit for growing needs for HDR(High Dynamic Range)imaging.

The XVS Series utilizes the ICP-X7000 – a modular control panel that gives you the freedom to determine your own panel configurations. This control panel is equipped with OLED displays, LED indicators, a newly developed LCD button pad, and original RGB buttons for more accurate and user friendly operation, accommodating a broad range of users.

With innovative, high performance and sophisticated operability, the XVS Series provides highly reliable production switchers to boost user creativity in many different applications.





Based on feedback from long association with production and postproduction operations, Sony has developed a complimentary line-up of models suitable for new areas of application, such as small regional broadcast operations, houses of worship, schools, and stadiums.

The MVS-6530 and MVS-3000A inherit cutting-edge technologies from the well-established MVS-Family of Switchers. Both models incorporate a dedicated control panel, which directly inherits operability and functionality from the high-end MVS Series switcher systems, as well as adopting the latest devices such as color source buttons and OLED source name displays.

The MVS-6530 is suitable for medium-size productions and is available in 3-M/E configuration. This innovative switcher is sure to provide users with optimal system configuration to inspire creativity. The MVS-3000A 2-M/E switcher is ideally suited not only for production studios but also for stadiums, houses of worship, and outside broadcast (OB) vehicles requiring a high-functionality switcher in a limited space. Both models include high-performance keyers with chromakey functionality and resizers, color correction, and multi-viewer outputs, offering the perfect balance between size and specification.



MVS-6530



MVS-3000A

## Broad Lineup

		XVS-8000 (4	4K/IP-READY)	XVS-7000 (	4K/IP-READY)	XVS-6000 (4	4K/IP-READY)	MVS-6530	MVS-3000A
		4K	HD	4K	HD	4K	HD	HD	HD
NA (F	Standard	1-5	1-5	1-3	1-3	1-2	1-2	3	2
M/E	Split	_	1-10*1	_	1-6	_	1-4	_	_
Input*2		Up to 40	Up to 160	Up to 28	Up to 112	Up to 16	Up to 64	48 inputs	32 inputs
Output*2		Up to 12 + 4FC	Up to 48 + 16FC	Up to 12 + 4FC	Up to 48 + 16FC	Up to 6 + 4FC	Up to 24 + 16FC	32 outputs	16 outputs
Keyer	Standard	4 keyers per M/E (2 Full and 2 Sub)"	8 keyers per M/E	4 keyers per M/E (2 Full and 2 Sub)	8 keyers per M/E	4 keyers per M/E (2 Full and 2 Sub)	8 keyers per M/E	4 keyers per M/E 8 keyers in P/P	4 keyers per M/E
Reyer	Split	_	4 keyers per M/E	_	4 keyers per M/E	_	4 keyers per M/E	_	_
DME		_	Up to 4 ch	_	Up to 4 ch	_	Up to 2 ch	Supports 2 (internal) ch	nannels
2.5D Resizer (Simple DME)		every Full keyer Up to 10 Resizer	every keyer Up to 40 Resizer	every Full keyer Up to 6 Resizer	every keyer Up to 24 Resizer	every Full keyer Up to 4 Resizer	every keyer Up to 16 Resizer	2 resizers per M/E 4 resizers per P/P	2 resizers per M/E
Color correction		Primary color correction for all inputs and AUX outputs							
AUX Transition					Cu	t, Mix			
Multi-viewer		2 channels 2 channels 4, 10, 13, 16 splits 4, 10, 16 splits							
Processor size		10	RU	8	BRU	6	RU	41	RU

<sup>\*1 10</sup> M/E total in the XVS-8000 processor. Up to 6M/E can be controlled per logical switcher.
\*2 The number of I/O ports is determined by your selection of option boards and signal formats.

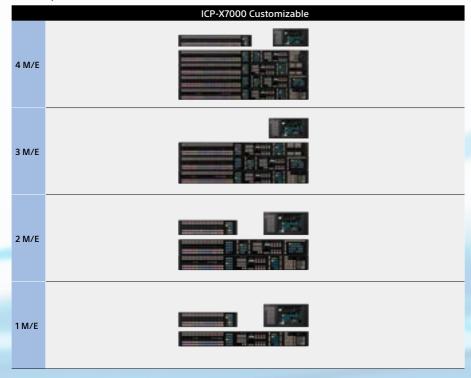
### Wide range of processors to suit any production environment

### **Switcher processors**





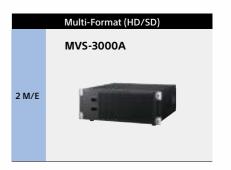
### Control panels



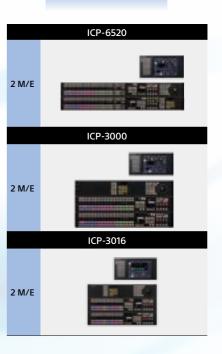








For MVS-3000A





#### Beneficial Functions for 4K Productions

Powerful XVS Series Switchers accept 4K content just as they accept HD content. The XVS-8000 supports full 5 M/E operation in 4K, with 40 inputs and 12 assignable outputs, 4 FC outputs and 20 keyers (10 full keys + 10 sub keys), providing you with flexibility and creativity for 4K production. The XVS-7000 supports full 3 M/E operation in 4K, with 28 inputs and 12 assignable outputs and 12 keyers (6 full keys + 6 sub keys) And the XVS-6000 supports full 2 M/E operation in 4K, with 16 inputs and 6 assignable outputs and 8 keyers (4 full keys + 4 sub keys)

The frame memory feature is also available for 4K production, enabling you to store and recall up to four channels of on-board graphics and animations. Not only for dedicated 4K production, the XVS series offers dual format production such as 4K and HD (1080P) within a single processor introducing a flexible production style and reducing required production sources.

### **Scalable Processor Configurations XVS**

The processors of the XVS-8000, 7000 and 6000 can be configured to suit the exact needs of each particular user with regard to operation, resolution, frame rate, number of inputs and outputs, M/E banks and more.

Another great benefit is that these switchers can be upgraded as your needs grow, simply by installing the appropriate option boards and software licenses.

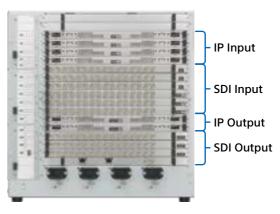
M/E split function allows you to use a single M/E as two separate M/E system; this means five M/Es can be doubled to ten in a single processor frame, with Sony's Multi Program 2 software providing two independent program outputs on each M/E, for complete dual operation (main/sub) from a single M/E bus (Not available for 4K)

### **FEATURES**

### **IP-Ready Live Production Switcher**

The XVS Series can be configured fully SDI, fully IP, or with a combination of SDI and IP interfaces. It provides not only flexible I/O configuration but also smooth migration from SDI to IP, simply by replacing input and output connector boards in a single processor.

### I/O Configuration example



XVS-8000 (Rear)

Sony's IP input/output boards support Sony's networked media interface (NMI) as well as other standard IP formats such as SMPTE ST 2110.

### XKS-Q8111 QSFP+ IP Input Connector Board



By using QSFP+ 40 Gbps IP input and output boards\*1, you greatly reduce the number of required cables. For example, 16x HD signals or 4x 4K signals can be transferred with a single fiber cable in NMI.

\*1 XKS-Q8111/XKS-Q8166 IP input/output connector board

The XVS Series IP connection supports SMPTE 2022-7 Seamless Protection Switching, which always provides network redundancy for video and audio interfaces over IP.

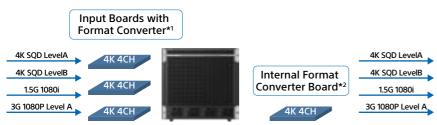
### Convenient Format Conversion (FC)

Operating with various video formats usually requires the preparation of an external converter to align each video format into a single format. With XVS Series switchers, you can simply use the built-in format conversion options for effortless operation. A variety of up- and down- conversion options are available for switcher inputs and outputs. The XVS switcher has an input format converter option, internal inbound format converter option, and internal outbound format converter option.

Supported signal formats at FC:

- System Format = 4K 1080i, 1080p Level-A/B, 4K 2SI Level-A/B, 4K SQD Level-A/-B
- System Format = 1080p 1080i, 1080p Level-A/-B
- System Format = 1080i 480i, 576i, 1080i, 720p

### Format Conversion Example: XVS Switcher



System Format: 4K 2SI Level A

### Frame Delay Function, Frame Synchronizer Function

Input signals can be delayed up to 15 or 8 frames by using an optional format converter. This is useful for adjusting timing to a virtual set or computer graphic – elements that usually have signal delays. Thanks to this internal frame delay function, simple system configuration is available without any external delay devices. Frame delay is also useful when both SDI and IP signals are fed to the switcher, as IP signals tend to delay against SDI signals.

The format converter can also be used as a frame synchronizer. This helps when connecting non-genlocked signals. It also offers an input CCR (color corrector) function. Output CCR is standard for AUX bus outputs.

### Non-Volatile High Capacity Frame Memory

All Sony switchers provide an internal high-capacity frame store with the ability to handle both individual images (stills) and animation sequences (clips). The XVS Series is equipped with non-volatile, high-capacity frame storage.

Approximately 5,500 frames\*3 can be stored in onboard working memory and recalled instantly to 20 frame memory channels. Approximately 64,000\*3 frames can be stored in the onboard SSD for extreme high-speed transfer of image data to and from onboard working memory. Audio data is also supported. Individual frame memory images or animation sequences can be instantly viewed and recalled via touch-screen menu operation.

### **Storage Capacity**

The following chart details the approximate frame memory capacities.

System Format	RAM Capacity (approx. frames)		SSD Capacity (approx. frames)	
	59.94	50	59.94	50
4K	1,380	1,150	16,000	13,000
1080i, 1080p, 720p	5,500	4,600	64,000	53,000

<sup>\*1</sup> XKS-S8111 - SDI Input and FC Connector Board

<sup>\*2</sup> XKS-8460 - Format Converter Board

<sup>\*3</sup> Based on 1080/59.94i resolution

#### Resizer and CG Border

A powerful resizer function is provided that gives simple 2.5D DME effects (Fig.1) for every keyer in HD, or for half of a keyer in 4K. With adjustable parameters such as size, position, and aspect, as well as mosaic and defocus effects, this functionality is very useful for optimizing the on-screen composition.

These resizers can also be activated for clip transitions and CG borders. Parameters can be memorized as part of a switcher snapshot, keyframe, or macro effect.



Resizer function (Fig.1)

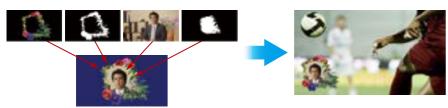
All these effects can be created without the use of an optional DME, bringing great advantages for both simple operation and minimized system cost.

CG border\*(Fig.2) is a great feature allowing graphics to be used as a key resizer border. By enabling CG border, the picture positon and size inside the graphics can be easily adjusted (Fig.3).

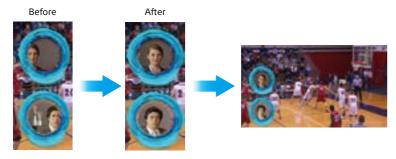
Then the entire image – both the graphics and the inside picture – can be moved together in the picture frame.

The below picture provides the example of two anchors displayed with a CG border in a sports game live cast.

\*1 CG border is not available in 4K.



CG Border (Fig.2)



CG Border (Fig.3)

### **Clip Transition Effects**







Sony switchers provide clip transition effects that enable transition, together with audio, using a frame memory sequence. During a Clip Transition, a CG image, such as a logo, moves across the picture from one side to other, while the transition is performed behind the image.

Clip Transition is becoming more popular, not only for a replay transition in sports but also for scripted news shows. You can select a frame memory Clip Transition (CG Wipe) as the transition type just as easily in the same way as selecting Mix, Wipe, and DME-Wipe. Fader operation is also available.

Sony's comprehensive GUI menu provides intuitive operation for precise timing and position adjustment for perfect matching between the transition and the CG clip.



### **Programmable Macros**

While having a dedicated button for each function is convenient, Sony switchers also have easy-to-program macros.

Using the Flexi-Pad, Utility/Shot Box, or 10-key Pad module, you can record operation sequences, then store and assign them to desired buttons. Macros are useful in live environments where time is critical and operation errors are not tolerated. In addition to using macros to record complex panel operations, macros can also be used to record menu operations. Macros can be edited either directly from the control panel or with the touch-screen menu display.

Once programmed, macros can be executed in several ways: By recall/run from a button on the Flexi-Pad or XPT Pad, or by trigger on a timeline to execute automatically in a sequence. Macros can also be recalled by other panel buttons as a macro-only or together with the original function. The attached Macro on XPT buttons can be displayed on the OLED source name display, so that the operator can easily confirm the attached Macro.

### **Aux Mix Transition**

In addition to the M/E mix, the All Sony switcher provides a highly useful AUX bus mix capability. This greatly expands the production power of your system and allows for AUX bus dissolves on any pair of AUX bus outputs – perfect for independent mixing on invision monitors. It frees up valuable M/E resources.

### 3D Digital Multi Effect (DME)

Sony's powerful internal DME options can add creative variety and sophistication to any broadcast. You can use DMEs to manipulate the image, creating the impression of 3D effects. Common examples are page turns, where live video appears to roll back on itself, displaying moving video on the front and back surfaces.

This built-in DME processor allows you to exploit creative effects with stunning picture quality including Depth Combine, Dim/Fade, Wipe Crop, Art Edge, Key Border, Spot Lighting, Texture Lighting, Flex Shadow, and Wind. Unlike keyer resizers, 3D DME\*1 effects can manipulate images in the Z plane.
\*1 3D DME is not available in 4K

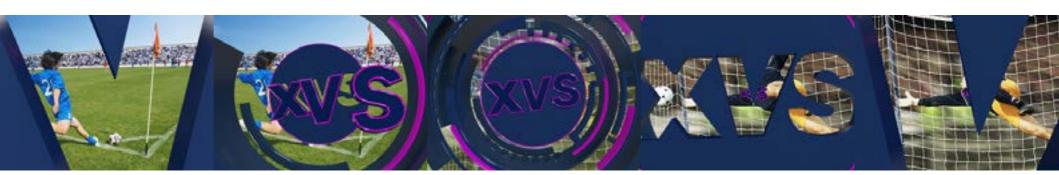
#### Two-Channel Multi-Viewer

10-way split screen

XVS Series switchers provide a standard two-channel multi-viewer feature. Each channel display can be split into 4, 10, 13, and 16 sections. This provides a cost effective way to avoid expensive external multi-viewer systems. The multi-viewer also supports source name and tally indicators. 4K format is available for Multi-Viewer output.



13-way split screen



### Outstanding Scalability and Flexibility

### Flexible M/E Configuration

The XVS series provides you with the flexibility to configure the necessary amount of M/E resources dependent on the production needs, and to save the cost.

The configuration can be easily changed suit to the signal format you are working on, e.g. 4K or HD.

With the Resource Sharing\*1 feature, the flexibly is further enhanced. The XVS switcher can be used in multiple control rooms at the same time. \*1 See the page11

### In 4K (per one M/E board)

- 1M/E with 4 keyers (2 Full + 2 Sub)
- PGM/PVW buses
- 4 program outputs (PGM, PVW, CLEAN, Key-PVW)

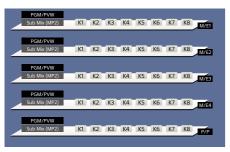


### In 1080p, 1080i, or 720p (per one M/E board)

A. Standard mode

- 1M/E with 8 kevers
- B. M/E Split mode
- 2M/E with 4 keyers each
- 6 program outputs (Multiple PGMs, PVW, CLEAN, K-PVW) at each Split M/E In Both the modes, MP2 (Multi Program 2) option provides sub-mix function to make the number of M/E double.





1080P / 1080i / 720p



The XVS switcher can be easily reconfigured by a Setup menu selection, suit to the signal format you are working on, or according to the production scale.

### Creative M/E Functionality\*2

XVS series are equipped with eight keyers on each M/E bus. Each keyer includes resizer function for picture manipulation (size, position, and rotation).

For further flexibility, it also offers chroma keying and color vector keying at any keyer. Separate from the main fader, each keyer has its own auto-transition controls, which allow users to insert or remove keys individually with independent wipes, DME wipes, and dissolves.

\*2 In 4K, resizer, chromakey and color vector key are available at the Full keyer only. DME wipe is not available.

### Multi-program mode (Fig1, Fig2)

Each M/E bus can be configured with two types of multi-program modes. Multi-program (MP)\*3 or Multi-program 2 (MP2)\*4.

In MP mode, each separate program output can be configured with any combination of M/E kevers.

MP2 expands the use of the M/E banks and provides complete dual operation (main/ sub) from a single M/E bus. This mode is especially convenient when broadcasting sports for two different destinations (for home and away teams) simultaneously, or in multiple languages. Keyers can be inserted into both main- and sub-programs.

Both the Multi-program mode does not eliminate other M/E outputs. Clean and Key PVW as well as M/E PVW signals are still produced in addition to the expanded program

- \*3 Multi-program mode is not available in 4K.
- \*4 MP2 requires optional XZS-8200/7200/6200 Multi Program 2 Software.







BKGD B

KEY 3

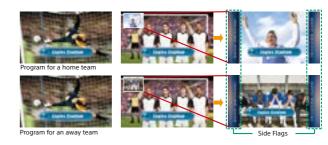
KFY 8



RKGD A

KEY 6 KEY 2

(Fig 1) Multi-program Block Diagram example



(Fig 2) "Home and Away" Operation

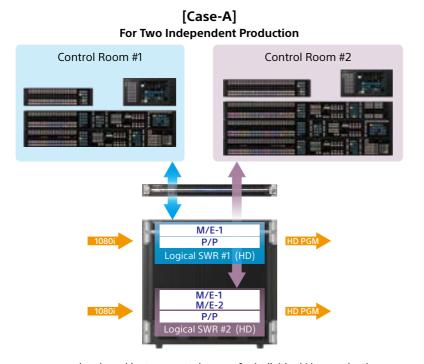
### **Resource Sharing**

A single XVS processor can be divided into two logical switchers. Most of the switcher resources, such as input ports, output ports, ME, and other resources, can be assigned to each logical switcher. This simply creates two independent switchers in one processor frame. HD + HD, 4K + 4K, or 4K + HD configurations are available\*1.

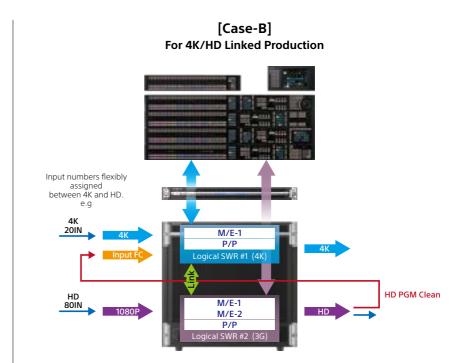
\*1 In 4K + HD resource share mode, HD is 1080p only.

Two logical switchers can be used independently or linked.

When they are independent, each of these two logical switchers can be used for separate production in two control rooms.: [Case-A] When they are linked, you can achieve simultaneous production in 4K and HD.: [Case-B]



One processor can be shared by two control rooms for individual Live production.



One processor can be used for 4K and HD Dual Simul production. (4K/HD M/E Link)

- One production crew with one switcher processor can create both 4K and HD programs at the same time.
- The pre-switched HD signal is fed to the 4K layer through the input format converter, which can efficiently utilize HD sources in 4K production in a single switcher processor.
- By adding the HDRC-4000 converter box, instead of using the XVS production switcher's input format converter, as a tie-line connection between the two logical switchers, you can achieve efficient SDR-HDR conversion.

### Outstanding Scalability and Flexibility

### **Remote Production**

Thanks to its IP interface, the XVS production switcher is primed for remote production with its cost-saving benefits. Take for example sports game production when only the camera team needs to be on location and other production crew can operate from home base. With the switcher's IP I/O capabilities, camera streams on location can be sent to home base and switched locally (Fig.1).

The XVS production switcher goes a step further by enabling remote control of any switcher processor from any network connected panel. By placing the switcher processor on location at the live event and the panel at home base, this reduces the amount of bandwidth required to send IP camera streams. You can simply transmit the XVS production switcher's multi-viewer feeds and program, and preset to home base, enabling the switcher operator to view, select, and switch sources utilizing as few as four IP streams (Fig.2).

### **Key benefits**

- Switch live events from centralized location
- Save on time & travel expenses
- Send minimum crew on location
- Improve utilization of key personnel
- Augment local programming with remote sources
- Simplify & lower the cost of remote truck construction

Fig.1

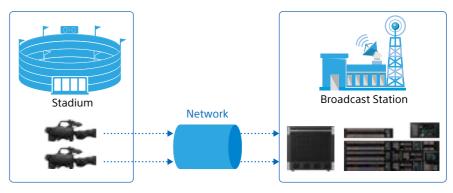
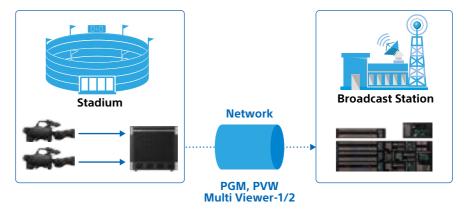
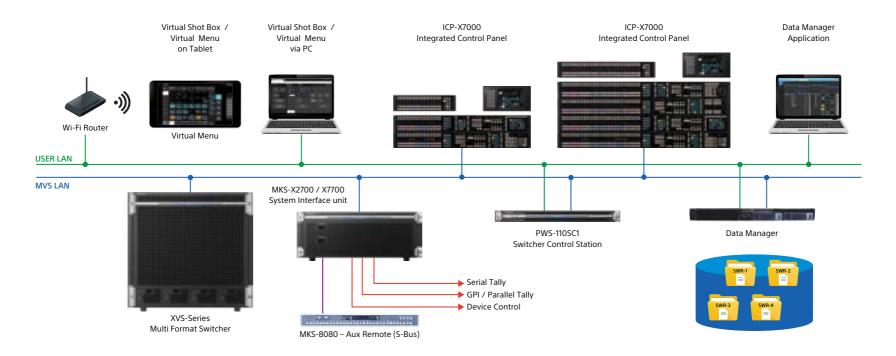


Fig.2



### **Greater Freedom of Control**

The XVS Series can be partly operated remotely via Ethernet using a web applications called Virtual Shot Box and Virtual Menu. These web applications can be used on any device with a web browser installed with Ethernet connection; this means that wireless operation is also supported using mobile devices.



#### Virtual Menu

In addition to the dedicated menu panel, web based Menu operation is available with the Virtual Menu software option. It is useful as a secondary menu operation, for a remote control, or for emergency backup.

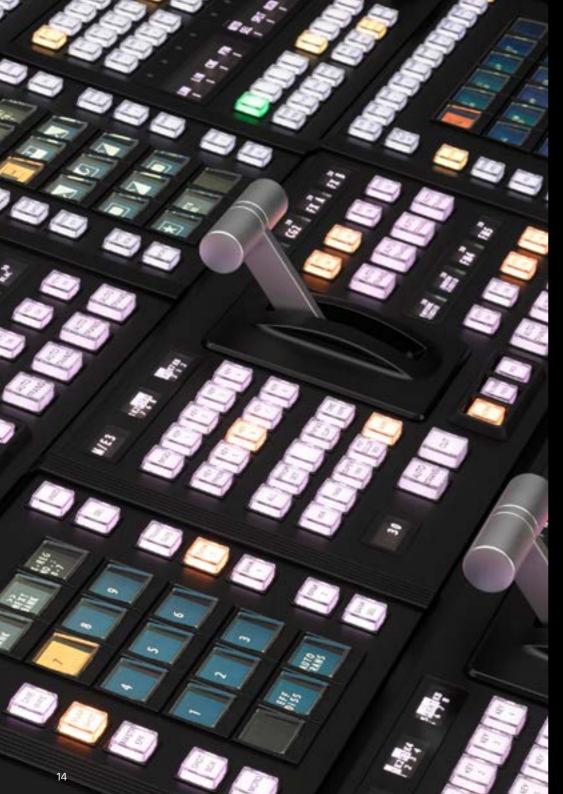


### **Virtual Shot Box**

Virtual Shot Box is a GUI-based execution tool that adds to the conventional switcher control panel. Buttons and functions on the Virtual Shot Box can be customized

providing flexible assignment options of macro, snapshot, shot box, XPT switching, keyer control, and other functions. There are many possibilities using this application. For example, you can use it with the control panel as a second shot box panel or to assist main switcher operator from any location. In addition, direct control to switch on-set images can be provided to the anchor or on-air talent.





### **ICP-X7000 Control Panel Series**

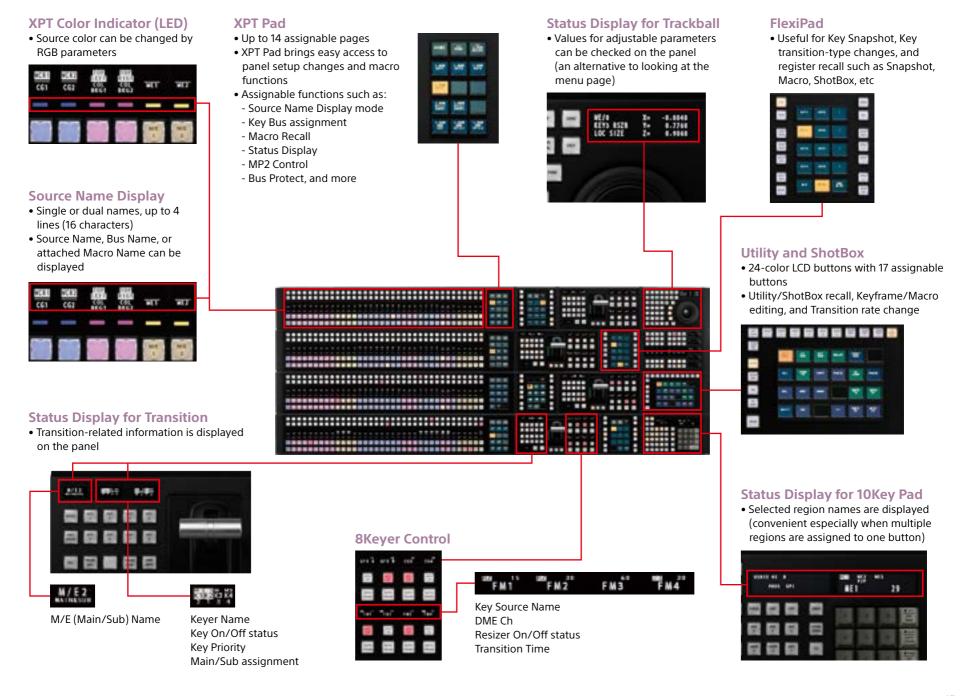
Sony's CCP-8000 Series MVS Control Panel has firmly established a stellar reputation since its debut in 2001. Now this control panel evolves as the ICP-X7000 Series.

With this series, highly rated Sony switcher operability is enhanced further than before with devices such as OLED display, RGB XPT buttons, and Sony original LCD button pad. There is also a re-designed panel button layout which provides operators with steady status recognition and the confidence of button push accuracy, particularly when both speed and accuracy are needed in live production.

The functions of the ICP-X7000 Series Control Panel are highly assignable. The XPT pad allows for more functions to be assigned to more buttons on the control panel, all based on operator preference.

Sony is the pioneer of the modular style of design with its original CCP-8000. Now the ICP-X7000 Series Control Panel inherits all of this modular capability, providing very flexible panel configurations to best suit varying needs. In addition, the ICP-X7000 can be divided row by row, achieving a highly flexible panel mounting layout or split for backbench control.

### Panel Modules

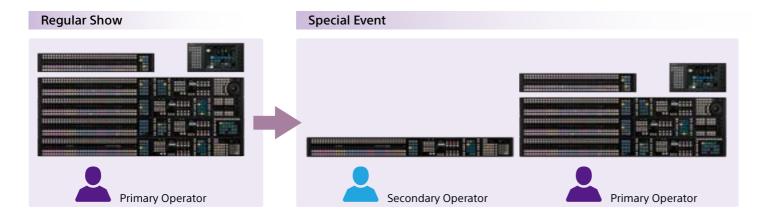


### Flexible Design

### **Flexible Panel Layout**

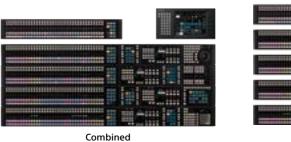
### **Easy Layout Change**

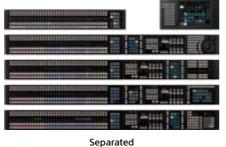
Easy panel reconfiguration, ideal for a special event or remote operation

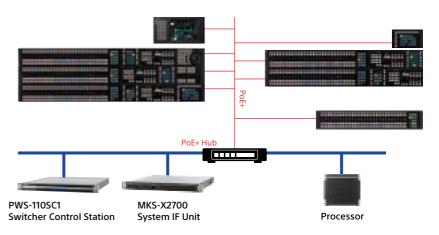


### **Technology Background**

Panel rows can be combined together or separated row by row which enables very flexible mounting.







Each panel row is connected by single PoE+ (Power over Ethernet Plus) cable, which can be extended up to 100 meters.

### Comprehensive Device Control System

### **Powerful Device Control**

External video servers, VTRs, and P-bus devices can all be controlled directly from the switcher control panel using MKS-X7700 or MKS-X2700 Device Control Units. Devices can be controlled on the same timeline as switcher events or as part of macro events. When integrating on the Odetics protocol or VDCP-controlled disk recorder, clip management is also provided, allowing different server clips to be recalled and played back as part of a switcher timeline or macro.

Clip Name, Current Timecode, Start Timecode, Stop Timecode are displayed on the track ball module of the ICP-X7000 control panel, and the operator can confirm the status of each device.

### **Intelligent Tally Functions**

All Sony switchers provide an intelligent and multi-functional tally system, which seamlessly integrates the switcher and router tally functions. Multiple on-air and recording tallies can easily be programmed on the switcher system, so that even complex tally requirements are accommodated. High-speed parallel tally and multiple functional serial tally are available.

PWS-110SC1

### **Integrated Switcher Control**

The PWS-110SC1 Switcher Control Station is a main engine in the XVS switcher system and runs the reliable Linux operating system. It provides substantial power to control all of the XVS components, as well as the web server to support the Virtual Shot Box and Virtual Menu applications. This unit also supports a user LAN which can be configured to enable external web-based connections.

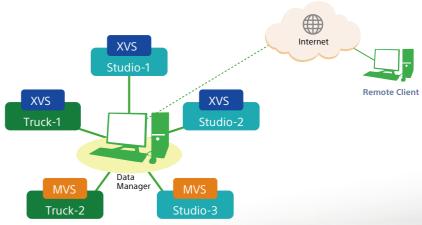
# Data Manager is a

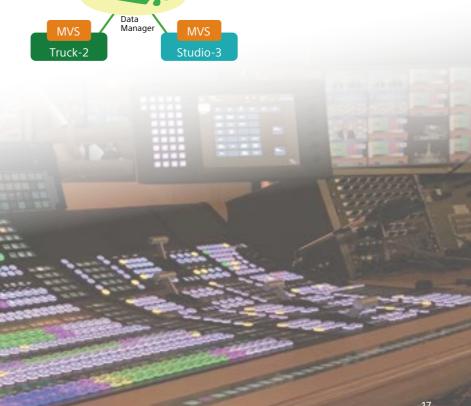
Data Manager is a web application tool which can be used for networked Data sharing among the multiple XVS and MVS switchers, and also for backup/restore.

- Data Backup/Restore
- Data Copy/Sharing
   Frame Memory
   Switcher Setup data (Spansher)

Data Management

Switcher Setup data (Snapshot, Macro, Keyframe, etc)





### MVS-6530/ MVS-3000A

# The ideal, full-featured switcher with a small footprint



MVS-6530 / MVS-3000A

The MVS-3000A and MVS-6530 are ideal full-featured SD/HD switchers with a small footprint which inherit cutting-edge technologies from the well-established MVS family of switchers.

- Choice of four control panels and dedicated menu panel
- Variety of functions inherited from top-of-the-line flagship models
- 3D non-linear DME, 2.5D resizer, frame memory / CG wipe, AUX mix transition
- Multi-viewer outs, input/output color correction
- Built-in format converters with frame sync and frame delay function
- Support for Sony's ELC Live Automation (MVS-6530 only)

### ICP-6500 / ICP-3000 Series panels

ICP-6500 and ICP-3000 Series panels are little brothers of the ICP-X7000 panel, and work well with MVS-6530 and MVS-3000A switchers. These panels are designed for easy operation in a fixed configuration, inheriting proven Sony MVS switcher operation style - current operators say they feel instantly at home with these panels. They adopt OLED source name displays and RGB source buttons as well for optimal visibility and great operability.





ICP-3016

ICP-3000



ICP-6520



ICP-6530

### **Operation Panel**

### Multi-function Flexi Pad Block

The Flexi Pad is used for creating and recalling various switching functions for easy operation.

- Macro / ShotBox direct execution
- Snapshot / Wipe Snapshot / DME-Wipe Snapshot recall
- Keyframe (Timeline) Effect building / recall
- Transition Rate setting
- Key adjustment and control



**Key Control** 

Wipe Snapshot

ShotBox

### **Crosspoint Block**

This provides enhanced button visibility for increased operational efficiency.

- OLED Source Name display (up to 12 characters)
- RGB Crosspoint buttons Light-emitting buttons with selectable coloring for easy grouping of sources
- Assignable Delegation buttons (Key 1-4, AUX1-16, Utility / ShotBox, Macro)



### **Dedicated Menu Panel**

The menu panel provides comprehensive setup operations.







M/E Setup

Frame Memory

Timeline

### **Device Control Block**

This provides an easyto-use trackball for fine adjustment, and direct access buttons.



- Resizer / DME adjustment (Size, Position, Rotation, etc.)
- DDR / VTR control (Play, Stop, Jog / Shuttle, etc.)



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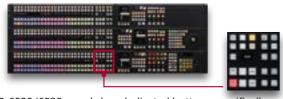
### **Key Transition Block**

This block provides direct access to key transition type selection, transition execution, and key snapshot recall.

- Kev Cut / Auto Transition
- Key Source Name Display
- Key Transition Type
- Key Snapshot



#### Convenient Functions of the ICP-6520/6530 Panels

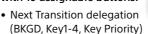


The ICP-6520/6530 panels has dedicated buttons specifically for M/E re-entry, XPT Hold, and Aux Mix enable. This panel also has assignable buttons such as Pre Macro and Post Macro.

#### **Next Transition Block**

..... .............

The Next Transition Block enables extremely flexible operation for transitions, with 19 assignable buttons.



- Transition Type (WIPE, MIX, CLIP Transition, etc.)
- Transition Rate Display

### **Aux Bus Remote Panel (Option)**

For AUX bus switching, this supports single destination switching (MKS-8080). Up to 16 panels can be simply connected in cascade using standard BNC cables.

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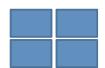
MKS-8080

### Variety of Useful Functions

#### Multi-viewer Function

This function displays multi-viewing sources including input and output sources by 4-, 10-, or 16-way split screen mode. Two channels can be output independently, enabling you to view up to 32 sources at one time. The multi-viewer can also display source name and tally.

The Multi-viewer function helps you build a simple system with minimal displays, and is also a cost-effective way to create a monitor wall.







4-way split screen

10-way split screen

16-way split screen

### Flexible and Intuitive CG Wipe Function

CG Wipe is becoming more popular for transitions, not only for slow-motion in sports but also for scripted shows. You can select a frame memory Clip Transition (CG Wipe) as the transition type just as easily and in the same way as selecting Mix, Wipe, and DME-Wipe.

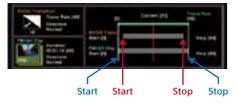






A CG Wipe with background transition

The CG Wipe (moving image) is played back linked to a mix, cut, or wipe transition in the background. You can set the timing of both the start and stop.



# CG Wipe Background Transition

### **Aux Mix Transition**

Many of today's productions are utilizing aux outputs to feed on-set studio monitor screens and web feeds. Aux Mix allows you to perform mix transitions on these outputs, without consuming extra M/E resources.

#### Color Correction

The RGB Color Correction function is available for every video input and auxiliary output. In-vision studio monitors can therefore be optimized to provide faithful color reproduction when included in the camera image.



### Powerful Key Resizers (2.5D x 4 Channels)

The Picture-in-Picture function (P in P) is mandatory for any news program. Also size and position adjustments are often required when creating CG effects. P-in-P is easily created by resizing and repositioning images, and both X- and Y-axis rotations are possible (2.5D). Even Defocus and Mosaic effects are available.





2D: without rotation

2.5D with rotation

### Gorgeous 3D DME with Non-linear Effect (Option)

To make your program more attractive, the Digital Multi Effect (DME) function offers a creative solution. Sony's DME provides popular non-linear effects and easy operation via the intuitive menu system, and control panel trackball section. Two channels are available for 3D DME effects, while one of the two channels is used for non-linear type effects.

#### **Digital SPARKLE Effects**



Page Turn



**Corner Pinning** 



### Side Flags

Many operators still handle HD and SD materials at the same time. The internal Format Converter function and Side Flags function assist operators with these materials. The Side Flags function allows an up-converted 4:3 SD image to automatically form a 16:9 HD image by adding desired graphics to both sides of the 4:3 image without using any of the system's key resources.





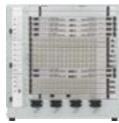


### System Configuration

### **Switcher Processors**

### **Multi-format Switcher Processor** XVS-8000





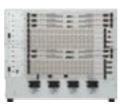
Multi-format Switcher Processor	XVS-8000
SDI Input Connector Board	XKS-S8110
SDI Input & FC Connector Board	XKS-S8111
IP Input Connector Board	XKS-T8110
QSFP IP Input & FC Connector Board	XKS-Q8111
Output Processor Board	XKS-8160
SDI Output Connector Board	XKS-S8165
IP Output Connector Board	XKS-T8165
QSFP IP Output & FC Connector Board	XKS-Q8166
MIX/EFFECT Board	XKS-8210
Frame Memory Board	XKS-8440
Format Converter Board	XKS-8460
HD DME Board	XKS-8470
Switcher Upgrade Software (MIX/EFFECT 1st Board 4K)	XZS-8510
Switcher Upgrade Software (MIX/EFFECT 2nd Board 4K)	XZS-8520
Switcher Upgrade Software (MIX/EFFECT 3rd Board 4K)	XZS-8530
Switcher Upgrade Software (MIX/EFFECT 4th Board 4K)	XZS-8540
Switcher Upgrade Software (MIX/EFFECT 5th Board 4K)	XZS-8550
Multi Program2 Software	XZS-8200
Virtual Shot Box Base Software	BZPS-7020
Virtual Shot Box Additional Software	BZPS-7021
Virtual Menu Base Software	BZPS-7030
Virtual Menu Additional Software	BZPS-7031

### Standard configuration

The XVS-8000 system is supplied with four power supply units (2+2 redundancy).

### **Multi-format Switcher Processor** XVS-7000





Multi-format Switcher Processor	XVS-7000
SDI Input Connector Board	XKS-S8110
SDI Input & FC Connector Board	XKS-S8111
IP Input Connector Board	XKS-T8110
QSFP IP Input & FC Connector Board	XKS-Q8111
Output Processor Board	XKS-8160
SDI Output Connector Board	XKS-S8165
IP Output Connector Board	XKS-T8165
QSFP IP Output & FC Connector Board	XKS-Q8166
MIX/EFFECT Board	XKS-7210
Frame Memory Board	XKS-8440
Format Converter Board	XKS-8460
HD DME Board	XKS-8470
Switcher Upgrade Software (MIX/EFFECT 1st Board 4K)	XZS-7510
Switcher Upgrade Software (MIX/EFFECT 2nd Board 4K)	XZS-7520
Switcher Upgrade Software (MIX/EFFECT 3rd Board 4K)	XZS-7530
Multi Program2 Software	XZS-7200
Virtual Shot Box Base Software	BZPS-7020
Virtual Shot Box Additional Software	BZPS-7021
Virtual Menu Base Software	BZPS-7030
Virtual Menu Additional Software	BZPS-7031

#### Standard configuration

The XVS-7000 system is supplied with four power supply units (2+2 redundancy).

### **Multi-format Switcher Processor** XVS-6000



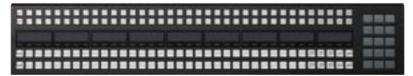


Multi-format Switcher Processor	XVS-6000
SDI Input Connector Board	XKS-S8110
SDI Input & FC Connector Board	XKS-S8111
IP Input Connector Board	XKS-T8110
QSFP IP Input & FC Connector Board	XKS-Q8111
SDI Output Connector Board	XKS-S8165
IP Output Connector Board	XKS-T8165
QSFP IP Output & FC Connector Board	XKS-Q8166
MIX/EFFECT Board	XKS-7210
Frame Memory Board	XKS-8440
Format Converter Board	XKS-8460
HD DME Board	XKS-8470
Switcher Upgrade Software (MIX/EFFECT 1st Board 4K)	XZS-6510
Switcher Upgrade Software (MIX/EFFECT 2nd Board 4K)	XZS-6520
Multi Program2 Software	XZS-6200
Virtual Shot Box Base Software	BZPS-7020
Virtual Shot Box Additional Software	BZPS-7021
Virtual Menu Base Software	BZPS-7030
Virtual Menu Additional Software	BZPS-7031

#### Standard configuration

The XVS-6000 system is supplied with one mix/effect board, and two power supply units (1+1 redundancy).

### **Control Panel ICP-X7000 Series**



**36 XPT Module** MKS-X7017



28 XPT Module MKS-X7018



20 XPT Module MKS-X7019



Standard Transition Module



Simple Transition Module MKS-X7021



Key Transition Module MKS-X7023



10-Key PAD Module



Track Ball Module MKS-X7031TB



Menu Panel MKS-X7011



Key Fader Module MKS-X7032



Utility/Shot Box Module
MKS-X7033



Key Control Module MKS-X7035



Flexi-Pad Module MKS-X7024



Blank Panel (1/2) MKS-X7041



Blank Panel (1/3) MKS-X7040



Extension Adaptor MKS-X7075

### CPU Module

MKS-X7099

\*The MKS-X7099 module is mounted on each panel row during factory production. Single orders are therefore not available.

### **Control Panel ICP-X7000 Series**



Switcher Control Station PWS-110SC1





System Interface Unit MKS-X7700

Tally/GPI Output Board MKS-X7701 Serial Interface Board MKS-X7702



System Interface Unit MKS-X2700

### System Configuration

### **Multi-format Switcher Processor** MVS-6530

Format Converter Board	MKS-6550	
DME Board	MKS-6570	

#### Standard configuration:

The MVS-6530 system is supplied with 48 primary inputs, 32 assignable outputs, and two power supply units.





### Multi-format Switcher Processor MVS-3000A

Format Converter Board	MKS-6550
DME Board	MKS-6570

#### Standard configuration:

The MVS-3000A system is supplied with 32 primary inputs, 16 assignable outputs, and two power supply units.





### Control Panel ICP-6500 and 3000 Series



3 M/E Control Panel (24 XPT)
ICP-6530



2 M/E Control Panel (24 XPT) ICP-6520



2 M/E Control Panel (24 XPT) ICP-3000



2M/E Control Panel (16 XPT) ICP-3016

Menu Panel ICP-6511

### **Remote Panel**



### AUX BUS Remote Panel\* MKS-8080

\* Rack-mount brackets for these panels are included.

# Specifications

### XVS-8000 / XVS-7000 / XVS-6000

General					
D	XVS-8000/XVS	-7000/XVS-6000	100 V to 240 V ± 10 % AC 50/60 Hz		
Power requirement	ICP-X7000 Seri	es	42.5 V to 57 V (PoE+), 12V DC		
requirement	Others		AC 100 V to 240 V, ±10% 50/60 Hz		
	XVS-8000/XVS	-7000	22 A to 9.2 A (when equipped with all installable option boards)		
	XVS-6000		11 A to 4.6 A (when equipped with all installable option boards)		
Power	ICP-X7000 Seri	es	0.6 A (PoE+), 2.1 A DC		
consumption	MKS-X7075		0.35 A (PoE+), 1.2 A DC		
	MKS-X7011		0.5 A (PoE+), 1.6 A DC		
	PWS-110SC1		4 A to 1.5 A		
	MKS-X7700		1.0 A to 0.5 A		
	MKS-X2700		0.5 A to 0.3 A		
O	XVS-8000/XVS	-7000/XVS-6000	5 °C to 40 °C (41 °F to 104 °F)		
Operating temperature	PWS-110SC1		5°C to 35°C (41°F to 95°F)		
temperature	Others		5°C to 40°C (41°F to 104°F)		
Storage temperature	XVS-8000/XVS	-7000/XVS-6000	- 20 °C to 60 °C (- 4 °F to 140 °F)		
Operating humidity	XVS-8000/XVS	-7000/XVS-6000	10 % to 90 %		
	XVS-8000		440 x 443.6 x 582.9 mm (17 <sup>3</sup> /8 × 17 <sup>1</sup> / <sub>2</sub> × 23 inches) (excluding projections)		
	XVS-7000		440 x 354.4 x 585 mm (17 <sup>3</sup> / <sub>8</sub> × 14 × 23 inches) (excluding projections)		
	XVS-6000		440 x 265.9 x 585 mm (17 <sup>3</sup> / <sub>8</sub> × 10 <sup>1</sup> / <sub>2</sub> × 23 inches) (excluding projections)		
	ICP-X7000 Series	Main Panel	4 M/E, 36-crosspoint buttons: 1522 (with mount bracket) x 130 x 588 mm (60 x 5 1/8 x 23 1/4 inches)		
			3 M/E, 28-crosspoint buttons: 1368 (with mount bracket) x 123 x 442 mm (53 7/8 x 4 7/8 x 17 1/2 inches)		
			2 M/E, 20-crosspoint buttons: 1214 (with mount bracket) x 116 x 295 mm (47 $^{7/8}$ x 4 $^{5/8}$ x 11 $^{5/8}$ inches)		
Dimensions (W x H x D)			1 M/E, 20-crosspoint buttons: 1214 (with mount bracket) x 93.5 x 149 mm (47 7/8 x 3 3/4 x 5 7/8 inches)		
` '		Auxiliary Bus Panel	36-crosspoint buttons: 863 (with mount bracket) x 94.6 x 146 mm (34 x 3 <sup>3</sup> / <sub>4</sub> x 5 <sup>3</sup> / <sub>4</sub> inches)		
			28-crosspoint buttons: 708 (with mount bracket) x 94.6 x 146 mm (27 <sup>7</sup> / <sub>8</sub> x 3 <sup>3</sup> / <sub>4</sub> x 5 <sup>3</sup> / <sub>4</sub> inches)		
			20-crosspoint buttons: 554 (with mount bracket) x 94.6 x 146 mm (21 <sup>7</sup> / <sub>8</sub> x 3 <sup>3</sup> / <sub>4</sub> x 5 <sup>3</sup> / <sub>4</sub> inches)		
		Menu Panel	424 x 221 x 46 mm (16 3/4 x 8 3/4 x 1 13/16 inches)		
		Extension Adaptor	262 (with mount bracket) x 146 x 93 mm (10 3/8 x 5 3/4 x 3 3/4 inches)		
	PWS-110SC1	Switcher Control Station	482 x 44 x 634 mm (19 x 1 3/4 x 25 inches)		
	MKS-X7700		482 x 176 x 486 mm (19 x 7 x 19 1/4 inches)		
	MKS-X2700		482 x 44 x 520 mm (19 x 1 <sup>3</sup> / <sub>4</sub> x 20 <sup>1</sup> / <sub>2</sub> inches)		

General					
	XVS-8000		Approx. 63 kg (138 lb 14 oz) (when equipped with all installable option boards)		
	XVS-7000		Approx. 53 kg (116 lb 14 oz) (when equipped with all installable option boards)		
	XVS-6000		Approx. 43 kg (94 lb 13 oz) (when equipped with all installable option boards)		
			4 M/E, 36-crosspoint buttons: 39 kg (85 lb 16 oz)		
	ICP-X7000 Series	Main Panel	3 M/E, 28-crosspoint buttons: 30 kg (66 lb 2.2 oz)		
			2 M/E, 20-crosspoint buttons: 22 kg (48 lb 8.0 oz)		
Mass			1 M/E, 20-crosspoint buttons: 12 kg (26 lb 7.3 oz)		
		Auxiliary Bus Panel	36-crosspoint buttons: 4.4 kg (9 lb 11.2 oz)		
			28-crosspoint buttons: 3.8 kg (8 lb 6.0 oz)		
			20-crosspoint buttons: 3.2 kg (7 lb 0.88 oz)		
		Menu Panel	2.5 kg (5 lb 18.2 oz)		
		Extension Adaptor	2 kg (4 lb 6.5 oz)		
	PWS-110SC1	Switcher Control Station	14 kg (30 lb 14 oz)		
	MKS-X7700		15 kg (33 lb 1.1 oz) (fully loaded)		
	MKS-X2700		8 kg (17 lb 10 oz)		

Video inputs/outputs					
XVS-8000					
Inputs (Max,) (BNC)	160 for primary inputs				
Outputs (Max,) (BNC)	48 for outputs, 20 for Format Converter (16 for assignable, 4 for duplicated), 8 for Multi Viewer (4 heads per channel)				
Signal format	SMPTE424M/SMPTE292M				
Signal Processing	4 : 2 : 2 digital component				
Quantization	HD-SDI: 10-bit				
XVS-7000					
Inputs (Max,) (BNC)	112 for primary inputs				
Outputs (Max,) (BNC)	48 for outputs, 16 for Format Converter, 8 for Multi Viewer (4 heads per channel)				
Signal format	SMPTE424M/SMPTE292M				
Signal Processing	4:2:2 digital component				
Quantization	HD-SDI: 10-bit				
XVS-6000					
Inputs (Max,) (BNC)	64 for primary inputs				
Outputs (Max,) (BNC)	24 for outputs, 16 for Format Converter, 8 for Multi Viewer (4 heads per channel)				
Signal format	SMPTE424M/SMPTE292M				
Signal Processing	4:2:2 digital component				
Quantization	HD / SD-SDI : 10-bit				

Supported Formats					
	4K	HD			
XVS-8000	3840x2160/59.94P*1. 3840x2160/50P*1.	1080/59.94P* <sup>3</sup> , 1080/50P* <sup>3</sup> , 1080/29.97PsF,			
XVS-7000	3840x2160/29.97PsF*2, 3840x2160/25PsF*2,	1080/25PsF, 1080/24PsF, 1080/23.98PsF,			
XVS-6000	3840x2160/24PsF*2, 3840x2160/23.98PsF*2	1080/59.94i, 1080/50i, 720/59.94P, 720/50P			

<sup>\*1</sup> SMPTE ST 425-5, Level A, 2-sample interleave division (2SI) and square division (SQD) compliant.
\*2 Square division (SQD) compliant.
\*3 SMPTE ST 425-1, Level A compliant.

Reference	
XVS-8000/XVS-7000/XVS-6000	
Reference input	BNC (x2), 75 $\Omega$ with loop-through output HD tri-level sync or Analog black burst

Control	
XVS-8000/XVS-7000/XVS-6000	
NETWORK A	RJ-45 (x1), 1000BASE-T
NETWORK B	RJ-45 (x1), 1000BASE-T
ICP-X7000 Series	
LAN	RJ-45 (x1), 1000BASE-T(PoE+)
MKS-X7011	
LAN	RJ-45 (x1), 1000BASE-T(PoE+)
Device	USB-type A (x1), USB 2.0
PWS-110SC1 (Switcher Control Station)	
LAN	RJ-45 (x1), 1000BASE-T, 100BASE-TX
USB	USB-type A (x6), USB 3.0
HDMI	Type A (x1), HDMI Ver.1.4a
DisplayPort	DisplayPort (x1), Displayport Ver. 1.1a
MKS-X7700 (System Interface Unit)	
MVS LAN	RJ-45 (x1), 1000BASE-T
UTIL LAN	RJ-45 (x1), 1000BASE-T
Serial tally	D-sub 9-pin (x2), RS-422A
TALLY/GPI inputs	D-sub 37-pin (x2),TTL level inputs (x34 each)
REMOTE	D-sub 9-pin (x4) , RS-422A, various protocols
S-BUS	BNC (x1), S-BUS protocol
Optional	
TALLY/GPI outputs*4 (MKS-X7701 Taly/GPI Output Board)	D-sub 37-pin (x3), relay contact outputs 18 ch, up to 324 ch in step of 54 ch in a frame
REMOTE*4 (MKS-X7702 Serial Interface Board)	D-sub 9-pin (x6), RS-422A, various protocols, up to 36 ports in steps of 6 ports in a frame
MKS-X2700 (System Interface Unit)	
MVS LAN	RJ-45 (x1), 1000BASE-T
UTIL LAN	RJ-45 (x1), 1000BASE-T
Serial tally	D-sub 9-pin (x2), RS-422A
TALLY/GPI inputs	D-sub 37-pin (x1), TTL level inputs (x34 each)
TALLY/GPI outputs	D-sub 37-pin (x2), relay contact outputs (x18 each)
REMOTE	D-sub 9-pin (x6), RS-422A, various protocols
S-BUS	BNC (x1), S-BUS protocol

<sup>\*4</sup> Mixed configuration of optional boards is availlable for six slots.

## Specifications

### MVS-6530 / MVS-3000A

General				
Power requirement MVS-6530/MVS ICP-6530/ICP-6 3016		S-3000A	AC 100 V to 240 V, ±10% 50/60 Hz	
		5520/ICP-3000/ICP-		
	ICP-6511		DC 12V ±10%	
	MVS-6530/MVS-3000A		4 A to 1.7 A	
	ICP-6530		1.1 A to 0.65 A	
Power consumption	ICP-6520			
consumption	ICP-3000		0.95 A to 0.6 A	
ICP-3016				
MVS-6530/MVS		S-3000A	5°C to 40°C (41°F to 104°F)	
Operating temperature ICP-6530/ICP-6	5520/ICP-3000/			
	MVS-6530		402 · 176 · 1406 · (10 · 17 · 10 1/4 in above)	
MVS-3000A			482 x 176 x 486 mm (19 x 7 x 19 1/4 inches)	
Dimensions (W x H x D)	ICP-6530	3 M/E Control Panel	1154 x 126 x 396 mm (45 1/2 x 5 x 15 5/8 inches)	
	ICP-6520	2 M/E Control Panel	1154 x 120 x 264 mm (45 1/2 x 4 3/4 x 10 1/2 inches)	
	ICP-3000	2 M/E Control Panel	821 x 126 x 396 mm (32 <sup>3</sup> /8 x 5 x 15 <sup>5</sup> /8 inches)	
	ICP-3016	2 M/E Control Panel	666 x 120 x 396 mm (26 x 4 <sup>3</sup> / <sub>4</sub> x 15 <sup>5</sup> / <sub>8</sub> inches)	
	ICP-6511	Menu Panel	424 × 220 × 46 mm (16 <sup>3</sup> /4 × 8 <sup>3</sup> /4 × 1 <sup>13</sup> /16 inches)	

General		
	MVS-6530	21 kg (46 lb 4.8 oz) (fully loaded)
	MVS-3000A	20 kg (44 lb 1.5 oz) (fully loaded)
	ICP-6530	20 kg (44 lb 1.5 oz)
Mass	ICP-6520	15 kg (33 lb 1.1 oz)
	ICP-3000	14 kg (30 lb 14 oz)
-	ICP-3016	12 kg (26 lb 7.3 oz)
	ICP-6511	2.3 kg (5 lb 1.1 oz)

Video inputs/outputs		
MVS-6530		
Primary inputs	48, BNC (x1 each), SMPTE292M (HDTV), SMPTE259M-C (SDTV)	
Assignable outputs	32, BNC (x1 each), SMPTE292M (HDTV), SMPTE259M-C (SDTV)	
Signal processing	4:2:2 digital component	
Quantization	HD / SD-SDI : 10-bit	
MVS-3000A		
Primary inputs	32, BNC (x1 each), SMPTE292M (HDTV), SMPTE259M-C (SDTV)	
Assignable outputs	16, BNC (x1 each), SMPTE292M (HDTV), SMPTE259M-C (SDTV)	
Signal processing	4:2:2 digital component	
Quantization	HD / SD-SDI : 10-bit	

Supported Format	ts		
	HD	SD	
MVS-6530	1080/59.94i, 1080/50i,	480/59.94i, 576/50i	
MVS-3000A	1080/23.976PsF, 1080/24PsF, 720/59.94p, 720/50p	460/39.941, 3/6/301	

Reference	
MVS-6530/MVS-3000A	
Reference input	BNC (x2), 75 $\Omega$ with loop-through output HD tri-level sync or Analog black burst

Control	
MVS-6530/MVS-3000A	
MVS LAN	RJ-45 (x1), 1000BASE-T
Remote 1 to 4	D-sub 9-pin (x1), RS-422A
Remote S1 to S2	D-sub 9-pin (x1), RS-422A
S-BUS	BNC (x1), S-BUS
Serial Tally	D-sub 9-pin (x1), RS-422A
Tally / GPI	D-sub 25-pin (x3), TTL level inputs (x18), open collector outputs (x48)
FM Device	USB-type A (x1), USB 2.0
ICP-6530/ICP-6520/ICP-3000	
MVS LAN	RJ-45 (x1), 1000BASE-T
USB	USB-type A (x4), USB 2.0
Ext Display, Menu Display	DVI-D OUT (x1) (SVGA 600 x 800 only)
ICP-6511	
Device	USB 2.0 (type-Ax1, type-Bx1)
DVI-D IN	DVI-D IN (x1) (SVGA 800 x 600 only)

# SONY

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